

## SYLLABUS COURSE DESCRIPTION YEAR 2025/26

<b>COURSE TITLE</b>	<b>Formal Languages and Compilers</b>
<b>COURSE CODE</b>	76214
<b>SCIENTIFIC SECTOR</b>	INFO-01/A
<b>DEGREE</b>	Bachelor in Computer Science
<b>SEMESTER</b>	2nd
<b>YEAR</b>	2nd
<b>CREDITS</b>	6

  

<b>TOTAL LECTURING HOURS</b>	60
<b>TOTAL LAB HOURS</b>	20
<b>ATTENDANCE</b>	Attendance is not compulsory but recommended. Non-attending students must contact the lecturer at the start of the course to agree on the modalities of the independent study. Exam modalities for non-attending students are the same as for attending students.
<b>PREREQUISITES</b>	Knowledge of the C programming language. Experience working in Linux (preferred)
<b>COURSE PAGE</b>	The course page will be made available on the Microsoft Teams class for this course or on <a href="https://ole.unibz.it">https://ole.unibz.it</a> , as communicated by the lecturer. Additional materials can also be found in the university's Reserve Collection at <a href="https://www.unibz.it/en/services/library/new-rc/">https://www.unibz.it/en/services/library/new-rc/</a> .

  

<b>SPECIFIC EDUCATIONAL OBJECTIVES</b>	<p>This course belongs to the type "Attività formativa caratterizzante" and the subject area is "Informatica".</p> <p>The main objective is to introduce the fundamental notions about formal languages (Chomsky classification of Languages, Regular Languages, Automata, Context Free Grammars) and understand the mechanisms governing the analysis and synthesis of programming languages. Students will learn the most important techniques for the representation and generation of Languages (in particular, regular and context-free languages). Those techniques will be applied to the construction of a compiler for a programming language. During this course the student will learn how to build the different parts of a Compiler with a particular</p>
--	--

	emphasis on Lexical Analyzers (with the use of Lex during the Lab), Parsers (with the use of YACC during the Lab) and basics of code generation.
--	--

<b>LECTURER</b>	Alessandro Artale (artale@inf.unibz.it)
<b>SCIENTIFIC SECTOR OF THE LECTURER</b>	INFO-01/A
<b>TEACHING LANGUAGE</b>	Italian
<b>OFFICE HOURS</b>	Office BZ B1 5.05, Mondays 14:00–16:00, by appointment via email
<b>TEACHING ASSISTANTS</b>	/
<b>OFFICE HOURS</b>	/
<b>LIST OF TOPICS COVERED</b>	<ul style="list-style-type: none"> <li>– Formal language theory</li> <li>– Regular languages: automata, regular expressions, regular grammars</li> <li>– Context free languages (stack machines)</li> <li>– Lexical and syntactic analysis: Lexer specification, top-down and bottom-up parsing</li> <li>– Semantic analysis rules for: type checking, symbol table and control flow</li> <li>– Intermediate code generation</li> </ul>
<b>TEACHING FORMAT</b>	The course includes frontal lectures, lab sessions with programming exercises, and team projects.

<b>LEARNING OUTCOMES</b>	<p>Knowledge and Understanding</p> <ul style="list-style-type: none"> <li>– D1.7 Possess sound knowledge of the theoretical foundations of computer science</li> <li>– D1.10 Know the concepts of formal languages, and the techniques of compilation of various high level programming languages.</li> </ul> <p>Applying knowledge and understanding</p> <ul style="list-style-type: none"> <li>– D2.8 Be able to develop and construct translators and compilers</li> </ul> <p>Ability to make judgments</p> <ul style="list-style-type: none"> <li>– D3.1 Be able to collect and interpret useful data and to judge information systems and their applicability.</li> <li>– D3.2 Be able to work autonomously according to the own level of knowledge and understanding.</li> </ul> <p>Communication skills</p> <ul style="list-style-type: none"> <li>– D4.1 Be able to use one of the three languages English, Italian and German, and be able to use technical terms and communication appropriately.</li> </ul>
--------------------------	--

	<ul style="list-style-type: none"> <li>– D4.5 Be able to work in teams for the realization of IT systems.</li> </ul> <p>Learning skills</p> <ul style="list-style-type: none"> <li>– D5.1 Have developed learning capabilities to pursue further studies with a high degree of autonomy.</li> </ul>
<b>ASSESSMENT</b>	<p>Assessment consists of a team project and a written exam.</p> <p>The project is designed to evaluate the application of acquired knowledge, the ability to make informed judgments, and communication skills, through the collaborative development of a compiler for a small programming language. Successful completion of the project is a prerequisite for admission to the written exam.</p> <p>The written exam is composed of two parts: the first part is based on Formal Language topics and the second on Lexical, Parser and Semantic rules topics. The first part will also be offered as a MidTerm exam. The written exam includes verification questions, knowledge transfer tasks, and practical exercises, and is intended to assess knowledge and understanding, the ability to apply knowledge, and the student's learning skills.</p>
<b>ASSESSMENT LANGUAGE</b>	Italian
<b>EVALUATION CRITERIA AND CRITERIA FOR AWARDING MARKS</b>	<p>The final grade is composed of a written exam worth 70% (35% on the Formal Language topics and 35% on Lexical, Parser and Semantic rules topics) and a project on compiler development worth 30%. The written exam will be evaluated based on the correctness and clarity of the answers. The project will be assessed according to the quality of the solution, including the complexity and originality of the designed programming language, the data structures used to implement the symbol table, and the depth of the semantic analysis performed. The project evaluation will remain valid for three consecutive regular exam sessions.</p>
<b>REQUIRED READINGS</b>	<ul style="list-style-type: none"> <li>– Alfred V. Aho, Monica S. Lam, Ravi Sethi, and Jeffrey D. Ullman. Compilers: Principles, Techniques, and Tools. Addison-Wesley Longman Publishing Co., Inc., USA, 2nd edition, 2006. ISBN 0321486811.</li> <li>– John E. Hopcroft, Rajeev Motwani, and Jeffrey D. Ullman. Introduction to Automata Theory, Languages, and Computation. Pearson/Addison Wesley, Boston, 3rd edition, 2007. ISBN 0321455363 9780321455369 0321462254 9780321462251 0321455371 9780321455376 0321476174 9780321476173. URL: <a href="http://infolab.stanford.edu/~ullman/ialc.html">http://infolab.stanford.edu/~ullman/ialc.html</a>.</li> </ul>
<b>SUPPLEMENTARY READINGS</b>	<ul style="list-style-type: none"> <li>– Kenneth C. Louden. Compiler Construction: Principles and Practice. PWS Publishing Co., USA, 1997. ISBN 0534939724.</li> <li>– Steven S. Muchnick. Advanced compiler design and implementation. Morgan Kaufmann Publishers Inc., San Francisco, CA, USA, 1998. ISBN 1558603204.</li> </ul>

	<ul style="list-style-type: none"> <li>– David Watt, Deryck Brown, and Robert W. Sebesta. Programming Language Processors in Java: Compilers and Interpreters AND Concepts of Programming Languages. Prentice Hall Press, USA, 2007. ISBN 1408200414.</li> </ul>
<b>SOFTWARE USED</b>	<ul style="list-style-type: none"> <li>– C (<a href="https://gcc.gnu.org">https://gcc.gnu.org</a>)</li> <li>– YACC (<a href="https://pubs.opengroup.org/onlinepubs/9799919799/utilities/yacc.html">https://pubs.opengroup.org/onlinepubs/9799919799/utilities/yacc.html</a>)</li> <li>– LEX (<a href="https://pubs.opengroup.org/onlinepubs/9799919799/utilities/lex.html">https://pubs.opengroup.org/onlinepubs/9799919799/utilities/lex.html</a>)</li> <li>– Linux (e.g., <a href="https://ubuntu.com">https://ubuntu.com</a>)</li> </ul>