COURSE DESCRIPTION – ACADEMIC YEAR 2025/2026

Course title	**Fundamentals of Programming**
Course code	42611
Scientific sector	INF/01
Degree	Bachelor in Wood Engineering
Semester	2
Year	1
Credits	3
Modular	No

Total lecturing hours	30
Total lab hours	
Attendance	Attendance is not compulsory for lectures, albeit highly recommended. Attendance is compulsory for labs to profit from the course material (e.g., programmable boards) which cannot be borrowed outside class hours.
Prerequisites	Basics of mathematics.
Course page	Microsoft Teams, code communicated at the start of the course.

Specific educational objectives	The course belongs to the type "caratterizzanti – discipline informatiche". By following the latest European Commission and national recommendations and guidelines on computational thinking and computing education, the course gives a general overview of scientific contents and computing technologies, which are relevant for tomorrow's citizens. The overall goal of the course is to **empower different students** to tackle a simple computational problem and develop a solution for it, critically and collaboratively. The specific objectives to achieve the goal are as follows. 1) First, the course aims to provide participants with **basic knowledge of computing** to **understand** a basic computational problem, that is, to analyse it and abstract away what needed for developing a basic computing solution for it. 2) Second, the course aims to enable students to **develop basic computing solutions** for different problems, which requires them to specify and program them. Third the course aims to enable students to **collaborate** in the analysis of problems and development of solutions, and to **critically** reflect on what they are doing.

Lecturer	Chiara Ghidini
Contact	B1.5.02, chiara.ghidini@unibz.it
Scientific sector of lecturer	
Teaching language	English
Office hours	After each lecture, by prior appointment

Lecturing Assistant (if any)	
Contact LA	
Office hours LA	
List of topics	1. Introduction to: different computing devices, their hardware and software; computer organisation; data hierarchy; machine languages, assembly languages, high-level programming languages. Introduction to programming conventions and paradigms, with a focus on the structured programming paradigm. Basic syntax and structure in Python: data types, variables, constants, operators, Boolean and arithmetic expressions; standard input/output handling. 2. Basic control flow structures, e.g., conditional control structures; error handling. 3. Basic data structures and subroutines, e.g., functions. The above is tackled for covering the basics of computing to critically understand a computational problem and develop a resolution in a Python-based programming language.
Teaching format	In-presence, lecture and workshop-based.

Learning outcomes	**Intended Learning Outcomes (ILO)** **Knowledge and understanding:** **1.** Know fundamental principles of computing. **2.** Know different models of computation and computing devices. **3.** Have a basic knowledge of programming for different computing devices. **4.** Understand how to efficiently interact with basic programming environments. **Applying knowledge and understanding** **5.** Be able to analyse basic computational problems. **6.** Be able to specify one among many computational solutions. **7.** Be able to program computational solutions. **8.** Be able to understand computational solutions. **Making judgements** **9.** Be able to collect and interpret useful data and to judge computational solutions and their applicability. **10.** Be able to identify critical aspects in the development process and take a critical stance towards what is developed. **Communication skills** **11.** Be able to describe and motivate choices. **12.** Be able to properly document a computing solution.

Assessment	**Formative assessment** Not foreseen **Summative assessment** Assessment format: paper-based written exam, with questions related to all the listed topics (1–3). The exam is organised and weighted as follows: 1. C. 30% multiple-choice questions

	2. C. 70% open-ended questions Its duration is expected to be c. 2 hours. The total number of hours the student devotes to the course is #CFU * 25 (e.g., 150 hours for a 6 CFU course), including: o the time spent in class; o the preparation of the project; o the time for independent study.
Assessment language	English
Assessment Typology	Monocratic
Evaluation criteria and criteria for awarding marks	The outcome is based on the answers to the written exam. The following **ILO**s will be taken in consideration for evaluating answers and awarding marks: - Via multiple choice questions (30%): knowledge and understanding - Via open-ended questions (70%): o Applying knowledge and understanding o Making judgements o Communication skills

Required readings	Material provided by the lecturer.
Supplementary readings	Online resources suggested by the lecturer, and available through the unibz library to all enrolled students
Software used	Python, basic IDEs.