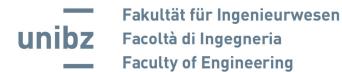


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Attendance is not compulsory but highly recommended. Non-attending students are required to contact the lecturer prior to the start of the course so that independent study arrangements can be made.
Programming (Java or Python – knowledge of one is enough)
Databases (SQL – basic knowledge)
Web development (HTML, JavaScript – basic knowledge)
Teams

Specific educational objectives	The course belongs to the type "caratterizzanti – discipline informatiche" for the study path "no curriculum".
	The course aims at teaching both scientific foundations and practical aspects of real-time big data processing technologies. The students will learn the basic concepts of such systems and how to use them to solve concrete problems, including real-time data analyses, applications of machine learning and complex event processing over streaming data. Moreover, students will be trained to evaluate the advantages and disadvantages of such technologies in different application contexts.

Lecturer	Floriano Zini
Contact	Office B1.5.25, Faculty of Engineering, NOI Techpark, Via Bruno Buozzi
	1, floriano.zini@unibz.it, +39 0471 016236
Scientific sector of lecturer	INF0-01/A
Teaching language	English
Office hours	Arrange beforehand by email.
Lecturing assistant (if any)	
Contact LA	
Office hours LA	
List of topics	Reactive Programming in the backend (e.g., RxJava, RxPY)
	Reactive Programming in Web user interfaces (e.g., RxJS)
	Messaging System (e.g., Apache Kafka)
	Stateful Stream Processing (e.g., Apache Flink)
	Micro-batch Stream Processing (e.g., Apache Spark)



	Applications of Stream Processing, including Complex Event Processing and Machine Learning
Teaching format	Frontal lectures and hands-on labs (not evaluated).
	The lectures present the basic concepts, their realization in the open- source systems studied in the course (e.g., Kafka, Flink, Spark), and their practical use with concrete examples.
	The labs permit students to practice the technologies of the course, by solving small tasks as part of guided tutorials often involving complete applications (from data ingestion to web front end) showcasing the use of these technologies.

Learning outcomes	 Knowledge and understanding: D1.1 - Knowledge of the key concepts and technologies of data science disciplines D1.3 - Knowledge of principles, methods and techniques for processing data in order to make them usable for practical purposes, and understanding of the challenges in this field D1.4 - Sound basic knowledge of storing, querying and managing large amounts of data and the associated languages, tools and systems D1.5 - Knowledge of principles and models for the representation, management and processing of complex and heterogeneous data Applying knowledge and understanding: D2.1 - Practical application and evaluation of tools and techniques in the field of data science D2.2 - Ability to address and solve a problem using scientific methods Making judgments D3.2 - Ability to autonomously select the documentation (in the form of books, web, magazines, etc.) needed to keep up to date in a given sector Communication skills D4.1 - Ability to use English at an advanced level with particular reference to disciplinary terminology D4.3 - Ability to structure and draft scientific and technical documentation Learning skills D5.1 - Ability to autonomously extend the knowledge acquired during the course of study D5.2 - Ability to autonomously keep oneself up to date with the developments of the most important areas of data science D5.3 - Ability to deal with problems in a systematic and creative way and to appropriate problem solving techniques.

Assessment The assessment of the course is based on a project done during the semester and requires students to solve a concrete problem by using methods and technologies taught in the course (100% of the mark).



	The project verifies whether the student is able to apply advanced data management techniques to solve concrete problems. The project is assessed through the submission of the solution source code and an accompanying written report, followed by an oral exam where the student defends the project with a short presentation including slides and live demo.
	The exam modalities are the same for attending and non-attending students.
Assessment language	English
Assessment Typology	Monocratic
Evaluation criteria and criteria for awarding marks	The final exam grade is the project mark (100%). Criteria for the evaluation of the project: correctness of the solution, complexity of the project, technologies used in the solution, quality of the report and the presentation.
Required readings	There is no single textbook that covers the entire course. The course material is collected from various textbooks, research papers and online documentation, including the following books:
	• G. Shapira, T. Palino, R. Sivaram, K. Petty. "Kafka: The Definitive Guide". 2nd edition. O'Reilly Media, Inc. November 2021.
	• V. Kalavri, F. Hueske. "Stream Processing with Apache Flink". 1st edition. O'Reilly Media, Inc. April 2019.
	M. Armbrust. "Learning Spark". 2nd edition. O'Reilly Media, Inc. July 2020.
	Subject Librarian: David Gebhardi, <u>David.Gebhardi@unibz.it</u>
Supplementary readings	Additional sources will be announced during the course.
Software used	Languages: Java or Python, SQL, HTML, JavaScript
	Software: Apache Kafka, Apache Flink, Apache Spark, ReactiveX, Docker and Docker Compose