

Syllabus
Course description

Course title	Artistic Practices
Course code	97128
Scientific sector	ICAR/13
Degree	Bachelor in Design and Art (L-4)
Semester	Summer semester 2023/24
Year	2 nd
Credits	6
Modular	No

Total lecturing hours	60
Total hours of self-study and/ or other individual educational activities	about 90
Attendance	not compulsory but recommended
Prerequisites	No prerequisites are foreseen.
Maximum number of students per class	30

Course description	<p><i>The course belongs to the class "di base" in the curriculum in Art.</i></p> <p>The course is structured as an open workshop, organized as a free-flowing flux of information and stimulation. Exploring cross-media formats as a primary source, we will work on an ever-evolving timeline that draws inspiration from history, modernity, politics, and social practices.</p> <p>The course primarily focuses on discussions and reviews, fostering the development of each student's practice and promoting a transdisciplinary workflow of cooperation.</p>
---------------------------	--

Specific educational objectives	<p>Knowledge and understanding</p> <ul style="list-style-type: none"> - have acquired their own project methodology in the field of artistic practices. This methodology includes the ability to oversee all phases of design, from the generation of ideas to the realisation of the finished project. Through the integrated teaching of project subjects and subjects of a technical, scientific and theoretical nature, graduates will be able to simultaneously address all these aspects and consider them as synonymous with the development of a project that is successful on a formal, technical, scientific and cultural level.
--	--

Lecturer	Simone Trabucchi
-----------------	------------------

	e-mail: Simone.Trabucchi@unibz.it webpage Simone Trabucchi / Free University of Bozen-Bolzano (unibz.it)
Scientific sector of the lecturer	ICAR/13
Teaching language	English
Office hours	Friday 12:30 - 13:30
List of topics covered	The class will provide the student with an insight into: <ul style="list-style-type: none"> - The notion of "post-colonial" and his critical aspects. - The concept of mix, cut-up and remix. - Thinking with sound. - The Network as a method.
Teaching format	Each session will be organized as a reading group where we will dissect essays on transdisciplinarity, post-colonial critique, experimental anthropology, subcultures, and technology. Supported by screenings, listening sessions, and site visits, we will experiment with the production of a new artwork under the influence of these materials.

Expected learning outcomes	Disciplinary competence
	<p><i>Knowledge and understanding</i></p> <ul style="list-style-type: none"> - have acquired their own project methodology in the field of visual arts, from the phase of planning to the phase of realisation of the project. - have acquired the basic technical, scientific and theoretical knowledge necessary to realise a project in the field of visual arts. - have acquired the basic knowledge necessary for further Master's studies in all components of project culture as well as in technical, scientific and theoretical subjects – with a particular attention to the project of artistic practices. <p><i>Applying knowledge and understanding</i></p> <ul style="list-style-type: none"> - plan, develop and realise a project in the field of visual arts. - to finalize the creation of an accomplished project in the field of visual art, thanks to the basic knowledge acquired in the technical, scientific and theoretical fields. - recognise the main phenomena of contemporary society, to observe them critically, also from an ethical and social point of view, and to elaborate appropriate solutions at the level of an art proposal/response. - make use of the skills acquired during the course of study in the event of continuing studies in a Master's degree programme in the field of art and to develop

	<p>them further.</p> <p>Transversal competence and soft skills</p> <p><i>Making judgements</i></p> <ul style="list-style-type: none"> - Be able to make independent judgements for the purpose of developing their own design skills and in relation to all those decisions (technical, scientific and theoretical) that are necessary to bring a project to completion. - Be able to make independent judgements, both in the critical evaluation of their own work and in their ability to use the right interpretative tools in those contexts in which they will work professionally in design and/or continue their studies, also considering ethical and social aspects. <p><i>Communication skills</i></p> <ul style="list-style-type: none"> - present an independently realised project in the field of art in the form of an installation, orally as well as in writing in a professional manner. - to professionally communicate and substantiate their own decisions and justify them from a formal, technical and scientific point of view. <p><i>Learning skills</i></p> <ul style="list-style-type: none"> - have learned a design methodology at a professional level - in the sense of being able to identify, develop and realise solutions to complex design problems by applying the acquired knowledge in the technical, scientific and theoretical fields, in the field of artistic practices - in order to start a professional activity and/or continue their studies with a master's degree programme. - have developed a creative attitude and learned how to enhance it and develop it according to their own inclinations. - have acquired basic knowledge in the subject of artistic practices as well as a study methodology suitable for continuing studies with a Master's degree programme.
<p>Assessment</p>	<p>By the end of the semester, each student must produce their own "Reader", a personal remix of the reading materials discussed during the semester. The layout – digital or physical – is an integral part of the exam.</p> <p>A development of further projects (as sculptures, installations, videos or audio pieces) is encouraged but not mandatory.</p>

Assessment language	The same as the teaching language.
Evaluation criteria and criteria for awarding marks	<p>The final assessment is based on the content of all the exercises according to the following criteria:</p> <p>Research skills Design ability Capacity of presenting clearly and synthetically Capacity of creating a strong storytelling of the project and a clear final message.</p>
Required readings	<p>David Toop "Ocean of Sound: Ambient Sound and Radical Listening" – Profile Books Ltd, 2018</p> <p>Paul D. Miller "Cartridge Music: Of Palimpsest! and Parataxis, or How to Make a Mix" – Parkett Vol. 46, 1996</p> <p>Ursula K. Le Guin "The Carrier Bag Theory of Fiction" – Ignota, 2020</p> <p>Kathryn Yusoff "A Billion Black Anthropocene or None" – University of Minnesota Press, 2018</p> <p>Hito Steyerl "The Wretched of the Screen" – Sternberg Press, 2012</p> <p>Iain Chambers "Postcolonial Interruptions, Unauthorised Modernities" – Rowmand & Littlefield, 2017</p> <p>Jace Clayton "Uproot: Travels in 21st- Century Music and Digital Culture" – FSG Originals, 2016</p> <p>Donna Haraway "The Haraway Reader" – Routledge, 2004</p>
Supplementary readings	<p>Paolo Virno "Deja Vu and the End of History" – Verso Books, 2015</p> <p>James Bridle "New Dark Age" – Verso Books, 2018</p> <p>Kodwo Eshun "More Brilliant Than the Sun" – Quartet Books Limited, 1998</p>