

Fakultät für Ingenieurwesen Facoltà di Ingegneria Faculty of Engineering

COURSE DESCRIPTION – ACADEMIC YEAR 2023/2024

Course title	Engineering of Mobile Systems		
Course code	76416		
Scientific sector	INF/01		
Degree	Bachelor in Informatics and Management of Digital Business (L-31)		
Semester	2		
Year	2		
Credits	6		
Modular	No		
Total locturing hours	40		
Total lecturing hours Total lab hours	20		
Attendance	20		
Attendance	Attendance is not compulsory, but is highly recommended, as practical exercises will be done during labs and lectures.		
Prerequisites	Basic web and programming backgroundBasic principles of Software engineering		
Course page	Microsoft Teams		
Specific educational	The course belongs to the type "caratterizzante - informatica".		
objectives	Students will learn the key concepts of mobile application development and the internet of things. Practical experience will be gained by using state of the art technologies for the development of mobile applications. Upon completion of the course, students shall have acquired expertise in writing mobile applications that leverage advanced mobile APIs and connect to outside web services, and shall be aware of the various tradeoffs in the development of mobile applications.		

Lecturer	Muhammad Azfar Yaqub			
Contact	Office POS 1.11, first floor, Faculty of Computer Science, muhammadazfar.yaqub@unibz.it			
Scientific sector of lecturer	ING-INF/05			
Teaching language	English			
Office hours	By previous email appointment.			
Lecturing assistant (if any)				
Contact LA				
Office hours LA				
List of topics	 Functional and declarative programming Design of mobile applications Frameworks and platforms for mobile development Data and resource management in a mobile context Mobile device sensors Internet of Things 			
Teaching format	Frontal lectures, in-class exercises, projects in the lab.			
Learning outcomes	Knowledge and understanding:			



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• D1.11 - Know software design and development methodologies with particular regard to the mobile environment.			
Applying knowledge and understanding:			
 D2.6 - Ability to design, describe and present IT solutions to policy makers. 			
• D2.8 - Ability to develop applications in the web area.			
Making judgments			
• D3.4 - Ability to assess fundamental economic and business facts on the basis of numerical data.			
Communication skills			
 D4.4 - Ability to structure and prepare technical documentation. 			
Learning skills			
• D5.3 - Ability to follow rapid technological developments and to learn about innovative aspects of the latest generation of information technology and systems.			
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Assessment	Oral exam (50%)Project and assignments (50%)	
Assessment language	English	
Assessment Typology	Monocratic	
Evaluation criteria and criteria for awarding marks	 The students will implement a mobile application as a project. The application should include the topics covered during the lectures and abs. The outputs of the project are: a written report describing the application (problem statement, proposed solution, application design and architecture, functionality, development problems/solutions) a working demo of the application a project presentation 	
	The goal of the project is to assess to which degree students have achieved the following learning outcomes: applying knowledge and understanding, making judgments, communication skills and ability to learn. The aim of the written exam is to assess to which degree students have achieved the learning outcomes concerning applying knowledge and understanding, making judgments, communication skills and ability to learn.	

Required readings	Reading material will be provided on the MS teams of the course.		
Supplementary readings			
Software used	 React: <u>https://reactjs.org</u> Native: <u>https://reactnative.dev</u> 	Expo: <u>https://expo.io</u>Visual Studio Code	