COURSE DESCRIPTION – ACADEMIC YEAR 2019/2020

Course title	Development of Data Products
Course code	73007
Scientific sector	INF/01
Degree	Master in Computational Data Science (LM-18)
Semester	1
Year	2
Credits	6
Modular	No

Total lecturing hours	40
Total lab hours	20
Attendance	Attendance is not compulsory, but recommended. Non-attending students have to contact the lecturer at the start of the course to agree on the modalities of the independent study.
	Both non-attending and attending students have to pass the assessment of practical skills (lab exam) to be admitted to the assessment of theoretical aspects (oral exam).
	The exam modalities for non-attending students are indicated below, in the fields "Assessment" and "Evaluation criteria and criteria for awarding marks".
Prerequisites	 Programming skills Practical experience in writing small programs Experience in the usage of Integrated Development Environments
Course page	https://ole.unibz.it/

Specific educational objectives	The course belongs to the type "caratterizzanti – discipline informatiche" in the curricum "Data Analysis".
	The major aim of the course is to provide students with solid foundation on principles, methods, and techniques supporting the development process of data software products.
	By the end of the course, successful students will achieve the following objectives:
	 ability of producing good quality data products; ability of defining the development process aiming at ensuring good quality; ability of working and communicating inside a team; acquisition of both theoretical/empirical and technical/organizational notions. The students will be trained to apply software engineering principles, methods, and techniques able to increase the quality of delivered products. Lab lectures allow students to put into place theoretical aspect of the course by developing (components of) data products in a team.

Lecturer	Matteo Camilli
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Scientific sector of lecturer	INF/01

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Teaching language	English
Office hours	Tuesday 10:00-12:00, arrange by email
Lecturing Assistant (if any)	Damiano Somenzi
Contact LA	Office POS 1.04, damiano.somenzi@unibz.it
Office hours LA	TBD
List of topics	 Data centric software engineering Methods and practices for data product development Domain engineering for data product Managing the software quality of data products Methods for testing Maintenance of software
Teaching format	Frontal lectures, exercises in lab, projects.

 Learning outcomes Knowledge and understanding: D1.3 - Knowledge of principles, methods ar processing data in order to make them usa purposes, and understanding of the challen Applying knowledge and understanding: D2.1 - Practical application and evaluation of techniques in the field of data science D2.4 - Ability to develop programmes and u analysis and management of data and relat D2.8 - Practical application and evaluation of techniques for data analysis Making judgments D3.1 - Ability to plan and, if necessary, re-p project activity for the analysis and manage for the implementation of corresponding so or applications, and to complete it within th deadlines D3.2 - Ability to autonomously select the dd the form of books, web, magazines, etc.) n to date in a given sector D3.3 - Ability to use English at an advanced particular reference to disciplinary terminol D4.3 - Ability to structure and draft scientifi documentation Learning skills D5.1 - Ability to autonomously extend the k acquired during the study course D5.3 - Ability to deal with problems in a sysc creative way and to appropriate problem sciences and the appropriate problem scienc	able for practical nges in this field of tools and use tools for the ted infrastructures of tools and plan a technical ement of data, or oftware systems he defined ocumentation (in needed to keep up toals and estimate als d level with logy. fic and technical knowledge stematic and
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Assessment	Exam type for regularly attending students follows.
	Lab project and oral exam:lab project to apply software engineering principles, methods and practices in software development (50% of the final mark);



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 oral exam to assess understanding of theoretical aspects, and verification of project results (50% of the final mark). Exam type for non-attending students follows. Assignment and oral exam: homework assignment consisting in the development of a data software product given by the lab lecturer (50% of the mark); oral exam to assess understanding of theoretical aspects, and verification of assignment results (50% of the final mark). Note: Positive evaluation of the practical part (either the project or the assignment) is necessary to access the oral exam. A Positive evaluation obtained in the practical part remains valid for the entire academic year. Both parts must be positive to pass the exam.
English
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 The final mark is composed of: 50% lab assessment (project or assignment); 50% oral exam assessment. Evaluation criteria follow. Project work (for attending students): effective application of software engineering principles, methods and practices to development; good teamwork; Qualities of the applied development process and the delivered data product. Homework assignment (for non-attending students): effective application of software engineering principles, methods and practices to development; gualities of the applied development process and the delivered data product. Homework assignment (for non-attending students): effective application of software engineering principles, methods and practices to development; effective usage of productivity tools to develop software and track progress; Quality of the delivered data product. Oral exam (for both attending and non-attending students): degree of understanding of theoretical aspects related with software development; ability to put into place theoretical aspects to solve small exercises; effectiveness of design/implementation choices made during the development of the target data product (project or assignment).
 Carlo Ghezzi, Mehdi Jazayeri, and Dino Mandrioli. 2002. Fundamentals of Software Engineering (2nd ed.). Prentice Hall PTR, Upper Saddle River, NJ, USA. Kleppmann, Martin. Designing data-intensive applications: The big ideas behind reliable, scalable, and maintainable systems. O'Reilly Media, Inc., 2017. Subject Librarian: David Gebhardi, <u>David.Gebhardi@unibz.it</u>



Supplementary readings	 Fowler, Martin. Refactoring: improving the design of existing code. Addison-Wesley Professional, 2018. Freeman, Eric, Elisabeth Robson, Bert Bates, and Kathy Sierra. Head first design patterns. O'Reilly Media, Inc., 2008.
Software used	 Python PyCharm IDE Bokeh visualization library