

COURSE DESCRIPTION – ACADEMIC YEAR 2018/2019

Course title	Verification and Validation
Course code	76003
Scientific sector	INF/01
Degree	European Master in Software Engineering (LM-18)
Semester	2
Year	1
Credits	8
Modular	No

Total lecturing hours	48
Total lab hours	24
Total exercise hours	
Attendance	Not compulsory
Prerequisites	 Students are familiar with practices and methods of software process management and product and process measurement, are able to develop software programs in autonomy, and can apply basics of probability and statistics. Pre-requisite material can be taught in the following courses: Software Process and Project Management Empirical Empirical Software Engineering Research Advanced Statistics for Data Mining
Course page	https://ole.unibz.it/

Specific educational objectives	The course belongs to the type caratterizzanti – discipline informatiche (EMSE – VV 8).
	The course defines the principles and practices of verification and validation of software systems. Verification methods aim at checking that the system meets prescribed software specifications. In other words, the system must be built right. Validation aims at assessing whether the implemented system meets the requirements / needs of stakeholders. In other words, the system must be the right one. The main educational objective of the course is to give a general overview of V&V techniques and their application in testing comprehension and generation and reliability prediction.

Lecturer	Barbara Russo
Contact	Piazza Domenicani 3, Room 1.16, barbara.russo@unibz.it,
	0471-016170
Scientific sector of lecturer	INF/01
Teaching language	English
Office hours	By previous appointment via e-mail.
Lecturing Assistant (if any)	
Contact LA	
Office hours LA	
List of topics	 Fundamentals of Software Testing and Analysis Testing techniques (e.g. Unit and Integration Testing) Coverage Analysis System Testing and Test Automation Test Management



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Software reliability and Static Analysis of Software Systems Dynamic systems and Markov chains Modeling software reliability Teaching format Frontal lectures, exercises, and project development solo or in team.

Learning outcomes	 Knowledge and understanding Know in detail both the fundamentals and the applicative aspects of the different areas of Computer Science Be able to analyse and solve also complex problems in the area of Software Engineering with special emphasis on the use of studies, methods and techniques of empirical assessment Know in detail principles, structures and use of elaboration systems Be able to work with a great degree of autonomy, also taking responsibility of projects and structures Applying knowledge and understanding Be able to apply engineering principles in different domains of different complexity, both those typically IT related and those non-IT related, where software technology has great relevance, such as, for example, in logistics and in medicine Making judgments Be able to plan and re-plan a technical project activity, and to bring it to completion by meeting the defined deadlines and objectives Be able to autonomously select documents from different sources, including technical books, digital libraries, scientific technical journals, web portals, open source software and hardware Communication skills Communication skills Be fluent, in written and oral form, in at least one European language other than English, with reference also to the specific specialized vocabulary. Be able to structure and prepare scientific and technical documentation describing project activities Ability to learn Be able, in the context of a problem-solving activity, to extend even incomplete knowledge taking into account the final objectives of the project

Assessment	 Knowledge and understanding The midterm or the written exam contains exercises and theoretical open questions on verification and reliability. Specifically: The students are required to describe a technique and interpret its use in a specific environment. The students are requested to compare techniques and describe their benefits and limitations
	Applying knowledge and understanding At the lab, students will be evaluated through the project development on



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	 Their autonomy and competence in selecting and applying testing techniques on actual software. How they use statistical knowledge for fitting models on data and drawing conclusion out of the resulting mathematical findings. How they can design and perform a study with open source software or software publicly available. The midterm and the final written exam will contain exercises and theoretical open questions on verification techniques and reliability modelling.
	 Making judgments At the lab, students will be evaluated on The appropriateness (against given specifications) of testing techniques proposed (verification) The resulting interpretation of the fitting and prediction exercise
	Communication skills At the midterm or at the written exam students will be evaluated by the appropriate use of the course registry. At the lab, students will be evaluated via the evaluation of the project to test their ability to defend their conclusions
	Ability to learn At the lab, students will be evaluated on the project development to test their comprehension of the concepts, practices, techniques of the course.
	The assessment is based on assignments (50%) to be done during the semester or all in one at the final exam and a written exam (50%). In the case the assignments are hand in all in one, students are requested to hand in them one week before the final exam date. To access the written exam students must have passed (18 or more) the assignments assessment. In case the assignment assessment is positive but the final written exam is not positive the assignments grade is valid for all three regular exam sessions. There is a midterm. The midterm counts for 50% of the final written exam. In case the midterm grade is positive (18 or greater), the grade is valid for all three regular exam sessions.
Assessment language	English
Assessment typology	Monocratic commission
Evaluation criteria and criteria for awarding marks	<i>Final grade: 50% lab assessment + 50% written exam</i> <i>Lab assessment must be positive (i.e., 18 or higher) to access the</i> <i>written exam.</i> <i>Final grade pass: 18 or higher.</i> Midterm: 50% of the written exam grade.
	Relevant for the assessment: Lab assessment: ability to apply in autonomy and develop further instruments introduced during the lectures/labs and needed to accomplish tasks and perform little studies in data mining.



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	Ability to report in a professional manner (i.e. using the GQM tool and the guidelines to report empirical studies) also using the appropriate terminology and concepts of the course.
	 Written exam: ability to use the appropriate terminology and concepts of the course and to apply them in different context. Ability to understand the assumptions under which different techniques/methods can better perform or be used. Ability to analyze a problem and determine the causes. Ability to synthetize the results and interpret them in a specific context also using mathematical instruments to compare and evaluate models shaping software systems in testing or reliability.
Required readings	Lecture notes and papers will be handed out during the course. Main reference for testing: Pezzè & Young, Software Testing and Analysis: Process, Principles and Techniques, Wiley, 2007. University Shelf ST 233 P522. Chap.1-4, 5-6 8-12 17
	Main reference for reliability: Lyu, M. (ed.) <u>Handbook of</u> <u>Software Reliability Engineering</u> , IEEE Computer Society Press, 1996 Chapter on SRGM
	Main reference for Dynamic Systems: Rigdon E.S. and Basu A.P. Statistical methods for the reliability of repairable systems Wiley series in probability and statistics. Chapter 1-3
	Main reference to review statistic background Baron, M. Probability and Statistics for computer Scientists Chapmall and Hall, ISBN: 1584886412 University shelf: 15 ST 340 B265(.07). Chapter 1-3 and chapter 6
Supplementary readings	 Laurie Williams et al. <u>http://openseminar.org/se/modules/7/index/screen.do</u> Kent Beck: Test Driven Development by Example, Addison-Wesley Verlag
Software used	 R Latex Java Software needed for project development (e.g., testing frameworks) In case is needed, students will develop their own tools to mine software reliability data