

## Syllabus

### Course description

<b>Course title</b>	Reverse Engineering and Rapid Prototyping
<b>Course code</b>	47502
<b>Scientific sector</b>	ING-IND/15
<b>Degree</b>	Master in Industrial Mechanical Engineering
<b>Semester</b>	1
<b>Year</b>	I
<b>Academic year</b>	2017/18
<b>Credits</b>	5
<b>Modular</b>	No

<b>Total lecturing hours</b>	24
<b>Total lab hours</b>	24
<b>Total exercise hours</b>	-
<b>Attendance</b>	Required
<b>Prerequisites</b>	None
<b>Course page</b>	<a href="https://www.unibz.it/en/sciencetechnology/progs/master/industrial-and-mechanical-engineering/default.html">https://www.unibz.it/en/sciencetechnology/progs/master/industrial-and-mechanical-engineering/default.html</a>

<b>Specific educational objectives</b>	<p>The course addresses the fundamentals of methods and techniques to support engineering design processes, by focusing on the opportunities provided by Reverse Engineering and Rapid Prototyping.</p> <p>The contents of the teaching are characterizing for the students of the M.Sc. course.</p> <p>Students will achieve first a global understanding of product development processes. Then, the course will clarify the design phases and the circumstances in which Reverse Engineering and Rapid Prototyping are the most advantageous. Within the contents, a discussion about alternative technologies will be introduced. Students will have the opportunity to make experiments by directly using the available tools in a lab setting.</p> <p>The course will illustrate the most recent findings concerning Reverse Engineering and Rapid Prototyping. The combination of theoretical findings and practical activities enables both the strengthening of students' scientific background and the acquisition of valuable professional skills.</p>
--	---

<b>Lecturer</b>	<p>Dr. Yuri Borgiaanni, K0.05</p> <p><a href="mailto:yuri.borgiaanni@unibz.it">yuri.borgiaanni@unibz.it</a></p> <p>+39 0471/017821</p> <p><a href="https://www.unibz.it/en/faculties/sciencetechnology/academic-staff/person/35189-yuri-borgiaanni">https://www.unibz.it/en/faculties/sciencetechnology/academic-staff/person/35189-yuri-borgiaanni</a></p>
<b>Scientific sector of the</b>	ING-IND/15

<b>lecturer</b>	
<b>Teaching language</b>	English
<b>Office hours</b>	Monday to Friday, upon appointment to be agreed through email
<b>Teaching assistant (if any )</b>	yes
<b>Office hours</b>	
<b>List of topics covered</b>	<ul style="list-style-type: none"> <li>• Introduction to New Product Development</li> <li>• Tasks of detailed design, new frontiers of Computer-Aided Design tools</li> <li>• Reverse Engineering <ul style="list-style-type: none"> <li>○ Objectives and common application fields</li> <li>○ Existing technologies</li> <li>○ Contact systems</li> <li>○ Non-contact systems</li> <li>○ Manipulation of acquired data</li> <li>○ Practical experiences</li> </ul> </li> <li>• Introduction to the Basic Principles of Additive Manufacturing.</li> <li>• Rapid Prototyping technologies <ul style="list-style-type: none"> <li>○ For polymers with a particular focus on Stereolithography (SLA) and Fused Deposition Modelling (FDM)</li> <li>○ For metals</li> <li>○ For other materials</li> <li>○ Practical experiences</li> </ul> </li> <li>• Design for Additive Manufacturing</li> <li>• Employment of Reverse Engineering and Rapid Prototyping technologies in different industrial fields with an outlook on the South Tyrolean industrial fabric</li> </ul>
<b>Teaching format</b>	<p>The course is based on frontal lectures, classroom and laboratory activities.</p> <p>The topics of the course are reported in the provided lecture notes, as well as in the textbooks of the bibliography and some scientific articles. After each lecture, the corresponding .pdf presentation will be uploaded in the Open Learning Environment platform.</p> <p>The lecturer can be contacted by students for questions and clarifications by appointment.</p>

<b>Learning outcomes</b>	<p><u>Knowledge and understanding</u></p> <p>Students will</p> <ol style="list-style-type: none"> <li>acquire basic knowledge about the main opportunities provided by Reverse Engineering and Rapid Prototyping tools, which represents an opportunity to learn how to conduct detailed product design by benefitting from cutting-edge technologies;</li> <li>understand the main differences, pros and cons of</li> </ol>
--------------------------	--

	<p>the alternative technologies to carry out design tasks supported by 3D-printing devices</p> <ul style="list-style-type: none"> <li>iii. acquire knowledge about some important Additive Manufacturing processes used for the fabrication of prototypes and components;</li> <li>iv. be able to identify the advantages and limitations of Reverse Engineering and Additive Manufacturing processes in the overall context of design, manufacturing and industrial engineering.</li> </ul> <p><u>Applying knowledge and understanding</u> Students will have the ability to apply their knowledge to select and employ Reverse Engineering and Rapid Prototyping techniques in the Mechanical Engineering field. The group exercises in the classroom and in the laboratory through hands-on experiments, conversations with the lecturer and the performance in specific tasks would enable the assessment and evaluation of the students' ability to apply their knowledge and understanding of the topics covered during the course.</p> <p><u>Making judgements</u> Students will be able to compare the existing tools that have been developed for 3D scanning and Additive Manufacturing. They will develop critical capabilities about the pros and cons regarding said instruments. In addition, they will be able to explain alternative strategies for achieving the results obtained through Reverse Engineering and Rapid Prototyping within product design.</p> <p><u>Communication skills</u> Students will have the ability to structure and prepare scientific and technical documentation pertaining to the fundamentals of Reverse Engineering and Rapid Prototyping. Moreover, they will have the ability to present, communicate and critically discuss the topics covered during the course.</p> <p><u>Learning skills</u> Students will be able to combine the knowledge acquired during the course with respect to the theoretical background of the teaching, the experience gathered by means of lab tests and notions about trends in the field, gained through the recent literature in the domain. Students will have the opportunity to extend the knowledge of the topics of the course by consulting scientific literature and specialized texts or websites that the lecturer will suggest during the course.</p>
<b>Assessment</b>	The final exam consists in a written test, which assesses the knowledge and understanding of the topics of the

	course.
<b>Assessment language</b>	English
<b>Evaluation criteria and criteria for awarding marks</b>	<p>The evaluation criteria of the exam are tailored to test the knowledge of the topics of the course (and its application), the clarity of the answers and the appropriateness of the language of the student, the pertinence and the relevance of the response and the autonomy of judgment, as well the capability of critically selecting alternatives for product development. Specific questions will be aimed to assess the ability of the student to present, communicate and discuss the detailed design phase of engineering design cycles, by favorably implementing Reverse Engineering and Rapid Prototyping techniques. Other questions will verify the student's comprehension of the main practical issues emerged during lab activities, for instance the motivations behind need to perform auxiliary functions to the scope of successful 3D scanning and printing operations. Additional exercises will be oriented to the evaluation of the skills concerning making of judgements, by proposing potential industrial problems and asking for the most appropriate technologies that might aid in the overcoming of said problems.</p> <p>In the written test, the points achievable by positively completing each exercises and answering each question will be clearly indicated. Points might be subtracted if the quality of the language will be not considered satisfactory, with specific reference to the terms characterizing the teaching.</p>
<b>Required readings</b>	<p>The course material is mainly collected from research papers and web notes. Students can also refer to the following textbooks (even if not exhaustive of the whole course):</p> <ul style="list-style-type: none"> <li>Raja, Vinesh, Fernandes, Kiran J. (Eds.), "Reverse Engineering: an Industrial Perspective", Springer 2008</li> <li>- Rafiq I. Noorani, "Rapid Prototyping: Principles and Applications", Wiley 2005.</li> <li>- N. Hopkinson, R. Hague, P. (Eds.), "Rapid Manufacturing: An Industrial Revolution for the Digital Age", Wiley 2005.</li> </ul>
<b>Supplementary readings</b>	Additional textbooks, lecture notes, and research papers will be suggested by the lecturer during the course.